

Mean Field Games: Numerical Methods and Applications in Machine Learning

Part 2: Optimality conditions

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<https://mlauriere.github.io/teaching/MFG-PKU-2.pdf>

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RECAP

How can we characterize MFG solutions?

- State space: $\mathcal{S} = \mathbb{R}^d$; action space: $\mathcal{A} = \mathbb{R}^k$
- Dynamics for typical player: initial position $X_0 \sim m_0$,

$$dX_t = b(X_t, \mu_t, v_t)dt + \sigma dW_t, \quad t \geq 0,$$

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- Cost for typical player :

$$J(v; \mu) = \mathbb{E} \left[\int_0^T f(X_t, \mu_t, v_t)dt + g(X_T, \mu_T) \right]$$

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- **Mean Field Nash equilibrium:** $(\hat{v}, \hat{\mu})$ s.t. for all v

$$J(\hat{v}; \hat{\mu}) \leq J(v; \hat{\mu})$$

where

$\hat{\mu}$ = (mean field) population distribution if everybody uses \hat{v}

Many Possible Extensions

1. Equilibrium conditions for MFG

- PDE viewpoint
- SDE viewpoint

2. Optimality conditions for MFC

3. Example: Crowd Motion with Congestion

4. Example: Systemic Risk

5. Towards Algorithms

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Single agent control problem

- Assuming population at equilibrium, i.e., $\hat{\mu}$, optimal control problem: min. over v

$$J(v; \hat{\mu}) = \mathbb{E} \left[\int_0^T f(X_t, \hat{\mu}_t, v_t) dt + g(X_T, \hat{\mu}_T) \right]$$

subject to:

$$dX_t = b(X_t, \hat{\mu}_t, v_t) dt + \sigma dW_t, \quad t \geq 0, \quad X_0 \sim m_0$$

- Value function:** $u(T, x) = g(x, \hat{\mu}_T)$,

$$u(t, x) = \inf_v \mathbb{E} \left[\int_t^T f(X_s, \hat{\mu}_s, v_s) ds + g(X_T, \hat{\mu}_T) \mid X_t = x \right]$$

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- Dynamic programming (see e.g., Yong & Zhou [YZ99, §4])¹

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- Dynamic programming (see e.g., Yong & Zhou [YZ99, §4])¹
- Hamilton-Jacobi-Bellman (HJB) PDE** ($\nu = \frac{1}{2}\sigma^2$):

$$0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, \hat{m}(t, \cdot), \nabla u(t, x))$$

where H is the **Hamiltonian**: $H(x, m, p) = \max_{v \in \mathbb{R}^k} \{-L(x, m, v, p)\}$,
and L is the **Lagrangian**: $L(x, m, v, p) = f(x, m, v) + \langle b(x, m, v), p \rangle$.

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- N particles controlled by v :

$$dX_t^i = b(X_t^i, v(t, X_t^i))dt + \sigma dW_t^i, \quad t \geq 0, \quad X_0^i \sim m_0$$

where X_0^j 's and W^j 's are independent, with empirical distribution

$$\mu_t^N = \frac{1}{N} \sum_{j=1}^N \delta_{X_t^j}$$

²Sznitman, A. S. (1991). Topics in propagation of chaos. In *Ecole d'été de probabilités de Saint-Flour XIX–1989* (pp. 165-251). Springer, Berlin, Heidelberg.

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- Propagation of chaos (see Kac [Kac56] and Sznitman [Szn91]²)

$$\mu_t^N \xrightarrow[N \rightarrow +\infty]{} \mu_t = \text{MF population distribution}$$

- $\mu_t = \mathcal{L}(X_t)$ where X is a typical particle:

$$dX_t = b(X_t, v(t, X_t))dt + \sigma dW_t, \quad t \geq 0, \quad X_0 \sim m_0$$

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- μ driven by control v solves **Kolmogorov-Fokker-Planck (KFP)** equation:

$$0 = \frac{\partial \mu}{\partial t}(t, x) - \nu \Delta \mu(t, x) + \operatorname{div}(\mu(t, \cdot) b(\cdot, v(t, \cdot)))(x), \quad \mu_0 = m_0$$

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- N interacting particles controlled by v :

$$dX_t^i = b(X_t^i, \mu_t^N, v(t, X_t^i))dt + \sigma dW_t^i, \quad t \geq 0, \quad X_0^i \sim m_0$$

where X_0^j 's and W^j 's are independent, with empirical distribution

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$$\mu_t^N \xrightarrow{N \rightarrow +\infty} \mu_t = \text{MF population distribution}$$

- $\mu_t = \mathcal{L}(X_t)$ where X is a typical particle with **McKean-Vlasov (MKV)** dynamics:

$$dX_t = b(X_t, \mathcal{L}(X_t), v(t, X_t))dt + \sigma dW_t, \quad t \geq 0, \quad X_0 \sim m_0$$

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It can be shown (see e.g., [BFY13, §3.1]³) that a necessary condition for \hat{v} to be an equilibrium control for MFG is that:

$$\hat{v}(t, x) = \operatorname{argmax}_{v \in \mathbb{R}^k} \left\{ -L(x, m(t, \cdot), v, \nabla u(t, x)) \right\},$$

where (u, m) solves the following forward-backward PDE system:

$$\begin{cases} 0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, m(t, \cdot), \nabla u(t, x)), \\ 0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - \operatorname{div}(m(t, \cdot) \partial_p H(\cdot, m(t), \nabla u(t, \cdot)))(x), \\ u(T, x) = g(x, m(T, \cdot)), \quad m(0, x) = m_0(x) \end{cases}$$

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Coupling:

- Hamilton-Jacobi-Bellman (HJB) PDE for the value function
- Kolmogorov-Fokker-Planck (KFP) PDE for the population distribution (density)

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- Hamilton-Jacobi-Bellman (HJB) PDE for the value function
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Notation: $v^*(x, m, p) = \operatorname{argmax}_{v \in \mathbb{R}^k} \left\{ -L(x, m, v, p) \right\}$

So: $\hat{v}(t, x) = v^*(x, m(t, \cdot), \nabla u(t, x))$

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- Setting: $d = 1$,

$$b(x, \mu, v) = b(x, \bar{\mu}, v) = Ax + \bar{A}\bar{\mu} + Bv$$

$$f(x, \mu, v) = f(x, \bar{\mu}, v) = \frac{1}{2} [Qx^2 + \bar{Q} (x - S\bar{\mu})^2 + Cv^2]$$

$$g(x, \mu) = g(x, \bar{\mu}) = \frac{1}{2} [Q_T x^2 + \bar{Q}_T (x - S_T \bar{\mu})^2]$$

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- Lagrangian:

$$L(x, \mu, v, p) = L(x, \bar{\mu}, v, p) = f(x, \bar{\mu}, v) + b(x, \bar{\mu}, v)p$$

- Hamiltonian:

$$H(x, \mu, p) = H(x, \bar{\mu}, p) = \max_{v \in \mathbb{R}^k} \{-L(x, \bar{\mu}, v, p)\}$$

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- Optimal control:

$$\hat{v}(t, x) = \dots$$

- **Mean process:** multiply by x and integrate KFP on \mathcal{S}

$$0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - \operatorname{div} (m(t, \cdot) \partial_p H(\cdot, m(t), \nabla u(t, \cdot))) (x)$$

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- **Value function:** plug the following ansatz

$$u(t, x) = \frac{1}{2} p_t x^2 + r_t x + s_t$$

in the HJB equation:

$$0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, m(t, \cdot), \nabla u(t, x)).$$

Then, identify terms

(see e.g., [\[BFY13, §6.2\]](#))

1. Equilibrium conditions for MFG

- PDE viewpoint
- SDE viewpoint

2. Optimality conditions for MFC

3. Example: Crowd Motion with Congestion

4. Example: Systemic Risk

5. Towards Algorithms

- Consider X_t following: $X_0 \sim m_0$, $dX_t = b(X_t, \hat{\mu}_t, \hat{\nu}_t)dt + \sigma dW_t$
- Let $Y_t = u(t, X_t)$
- It solves the backward stochastic differential equation (BSDE):

$$\begin{cases} Y_T = g(X_T, \hat{\mu}_T), \\ dY_t = -f(X_t, \hat{\mu}_t, \hat{\nu}_t)dt + Z_t dW_t \end{cases}$$

⁴ Carmona, R., & Delarue, F. (2018). Probabilistic Theory of Mean Field Games with Applications I: Mean Field FBSDEs, Control, and Games (Vol. 83). Springer.

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- Optimality condition** (from **Bellman** dynamic programming principle):

$$\hat{v}_t = v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t)$$

where (X, Y, Z) solves the **McKean-Vlasov (MKV) FBSDE** system:

$$\begin{cases} dX_t = b(X_t, \mathcal{L}(X_t), v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + \sigma dW_t \\ dY_t = -f(X_t, \mathcal{L}(X_t), v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + Z_t dW_t \\ X_0 \sim m_0, \quad Y_T = g(X_T, \mathcal{L}(X_T)) \end{cases}$$

(see e.g., [CD18, §4.4]⁴; for classical FBSDEs, see e.g. Ma & Yong [MY07])

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(see e.g., [BFY13, §3.2], [CD18, §4.5])

Summary: two possible MKV FBSDE systems:

$$\begin{cases} dX_t = b(X_t, \mathcal{L}(X_t), \mathbf{v}^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + \sigma dW_t \\ dY_t = -f(X_t, \mathcal{L}(X_t), \mathbf{v}^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + Z_t dW_t \\ X_0 \sim m_0, \quad Y_T = g(X_T, \mathcal{L}(X_T)) \end{cases}$$

or

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⚠ Same notation (X, Y, Z) but different meaning for Y (and Z)!

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Generic form of a **MKV FBSDE** system:

$$\begin{cases} dX_t = B(X_t, \mathcal{L}(X_t), Y_t, Z_t)dt + \sigma dW_t \\ dY_t = -F(X_t, \mathcal{L}(X_t), Y_t, Z_t)dt + Z_t dW_t \\ X_0 \sim m_0, \quad Y_T = G(X_T, \mathcal{L}(X_T)) \end{cases}$$

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Rich theory; in particular: **existence** of solution:

- Banach fixed point theorem (short time)
- Schauder's fixed point theorem (see e.g., [CD18, §4.3])

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- Mean field control problem: minimize

$$J(\boldsymbol{v}) = \mathbb{E} \left[\int_0^T f(X_t, \boldsymbol{\mu}_t^{\boldsymbol{v}}, \boldsymbol{v}_t) dt + g(X_T, \boldsymbol{\mu}_T^{\boldsymbol{v}}) \right]$$

subject to:

$$dX_t = b(X_t, \boldsymbol{\mu}_t^{\boldsymbol{v}}, \boldsymbol{v}_t) dt + \sigma dW_t, \quad t \geq 0, \quad X_0 \sim \boldsymbol{m}_0$$

- Population distribution $\boldsymbol{\mu}^{\boldsymbol{v}} = \mathcal{L}(X_t)$ driven by control \boldsymbol{v} :

$$0 = \frac{\partial \boldsymbol{m}^{\boldsymbol{v}}}{\partial t}(t, x) - \nu \Delta \boldsymbol{m}^{\boldsymbol{v}}(t, x) - \operatorname{div}(\boldsymbol{m}^{\boldsymbol{v}}(t, \cdot) b(\cdot, \boldsymbol{m}^{\boldsymbol{v}}(t), \boldsymbol{v}(t, \cdot))) (x)$$

- Mean field control problem: minimize

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- Value function?
- Dynamic programming? L. & Pironneau [LP16], Pham & Wei [PW17], Bensoussan *et al.* [BFY17], Carmona & Delarue [CD18, §6.5.1]

MFC PDE system

It can be shown (see e.g., [BFY13, §3.1]) that a necessary condition for v^* to be an optimal control for MFC is that:

$$v^*(t, x) = \operatorname{argmax}_{v \in \mathbb{R}^k} \left\{ -L(x, m(t, \cdot), v, \nabla u(t, x)) \right\},$$

where (u, m) solves the following forward-backward PDE system:

$$\begin{cases} 0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, m(t, \cdot), \nabla u(t, x)) \\ \quad + \int_S \frac{\partial H}{\partial m}(\xi, m(t, \cdot), \nabla u(t, \xi))(x) m(t, \xi) d\xi, \\ 0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - \operatorname{div}(m(t, \cdot) \partial_p H(\cdot, m(t), \nabla u(t, \cdot)))(x), \\ u(T, x) = g(x, m(T, \cdot)) + \int_S \frac{\partial g}{\partial m}(\xi, m(T, \cdot))(x) m(T, \xi) d\xi, \quad m(0, x) = m_0(x) \end{cases}$$

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where $\partial H / \partial m$:

- Gâteaux derivative if density in L^2 : see e.g., [BFY13, §4.1]
- L-derivative if measure: see e.g., [CD18, §5 and §6]

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Coupling:

- Hamilton-Jacobi-Bellman (HJB) PDE for u \triangleleft
- Kolmogorov-Fokker-Planck (KFP) PDE for the population distribution (density)

1. Equilibrium conditions for MFG
2. Optimality conditions for MFC
 - PDE viewpoint
 - SDE viewpoint
3. Example: Crowd Motion with Congestion
4. Example: Systemic Risk
5. Towards Algorithms

- Consider X_t following the MKV dynamics:

$$\begin{cases} X_0 \sim m_0, \\ dX_t = b(X_t, \mu_t^*, v_t^*)dt + \sigma dW_t \end{cases}$$

where $\mu_t^* = \mu_t^{v^*} = \mathcal{L}(X_t)$

- Let

$$Y_t = u(t, X_t)$$

- It solves the backward stochastic differential equation (BSDE):

$$\begin{cases} Y_T = g(X_T, \mu_T^*) + \dots, \\ dY_t = -f(X_t, \mu_t^*, v_t^*)dt + \dots + Z_t dW_t \end{cases}$$

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- Optimality condition:**

$$v_t^* = v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t)$$

where (X, Y, Z) solves the **McKean-Vlasov (MKV) FBSDE** system:

$$\begin{cases} dX_t = b(X_t, \mathcal{L}(X_t), v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + \sigma dW_t \\ dY_t = -f(X_t, \mathcal{L}(X_t), v^*(X_t, \mathcal{L}(X_t), \sigma^{-1}Z_t))dt + \dots + Z_t dW_t \\ X_0 \sim m_0, \quad Y_T = g(X_T, \mathcal{L}(X_T)) + \dots \end{cases}$$

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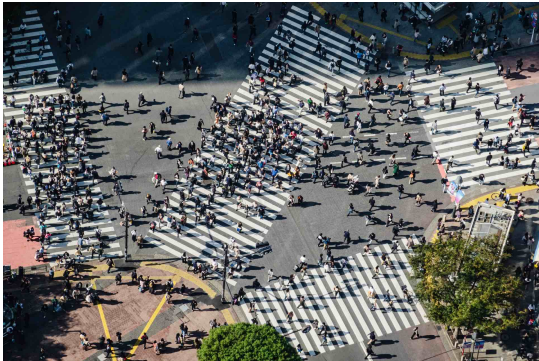
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(see e.g., [BFY13, §4.3], [CD18, §6.2])

Outline

1. Equilibrium conditions for MFG
2. Optimality conditions for MFC
3. Example: Crowd Motion with Congestion
4. Example: Systemic Risk
5. Towards Algorithms

Crowd models with Congestion effects



- Agents = people (pedestrians, ...)
- Dynamics / decision, planning
- Geometry: possibly complex (building, ...)

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- Geometry: possibly complex (building, ...)
- **Crowd aversion:** not comfortable when density is high
- **Congestion:** difficult to move quickly when the density is high
 - ▶ slower movement → drift function
 - ▶ more effort ("soft" congestion) → cost function
 - ▶ maximum density ("hard" congestion) → density constraint

- Given population density flow $m = (m_t)_{t \in [0, T]}$, minimize over v :

$$J(v; \mu) = \mathbb{E} \left[\int_0^T f(X_t, m(t, x), v_t) dt + g(X_T, m(T, x)) \right]$$

subject to: $dX_t = b(X_t, m(t, x), v_t)dt + \sigma dW_t, \quad t \geq 0, \quad X_0 \sim m_0$

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- Players directly control their velocity: $b(x, m, v) = v$
and pay a running cost:

$$f(x, m, v) = C_\beta (1 + m)^\gamma |v|^{\beta^*} + \ell(x, m), \quad (x, m, v) \in \mathbb{R}^d \times \mathbb{R}_+ \times \mathbb{R}^d$$

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 - ▶ **local** dependence on m through $m(t, x)$ only
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 - ▶ non-local variant: $(1 + \rho \star m_t(x))^\gamma$, ρ = regularizing kernel
 - ▶ **congestion VS aversion** \rightarrow roles of γ and α VS ℓ
 - ▶ case $\beta = 2, \gamma = 1$: $f(x, m, v) = \frac{1}{2}(1 + m)|v|^2 + \ell(x, m)$

- Hamiltonian:

$$H(x, m, p) = \max_{v \in \mathbb{R}^k} \{-L(x, m, v, p)\} = \frac{|p|^\beta}{(1 + m)^\alpha} - \ell(x, m)$$

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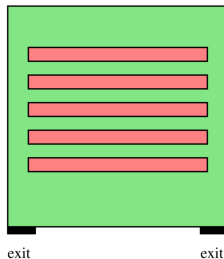
- Take $\beta = 2$ for simplicity
- MFG PDE system:

$$\begin{cases} 0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + \frac{|\nabla u(t, x)|^2}{(1+m(t, x))^\alpha} - \ell(x, m), \\ 0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - 2 \operatorname{div} \left(m(t, \cdot) (1+m(t, \cdot))^{-\alpha} \nabla u(t, \cdot) \right) (x), \\ u(T, x) = g(x, m(T, \cdot)), \quad m(0, x) = m_0(x) \end{cases}$$

- MFC PDE system: analogous but with an extra term

Example: Exit of a Room – Distribution

Example: evacuation of a room with obstacles and congestion [\[AL15\]](#)⁵

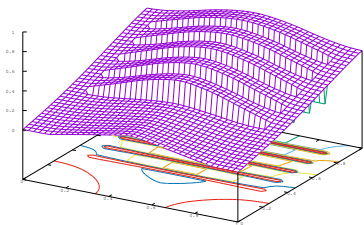
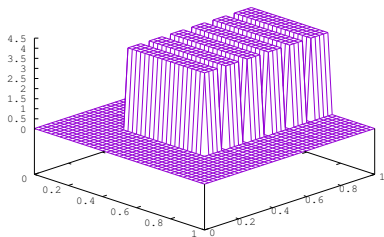


Geometry of the room

⁵ Achdou, Y., & Laurière, M. (2015). On the system of partial differential equations arising in mean field type control. *Discrete & Continuous Dynamical Systems*, 35(9), 3879.

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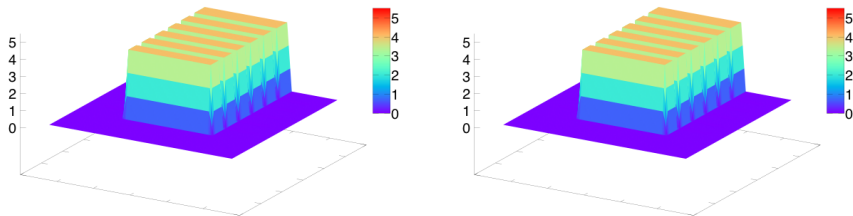


Initial density (left) and final cost (right)

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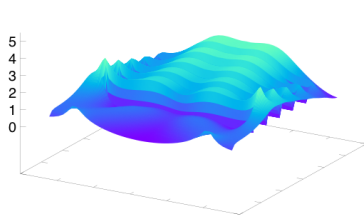
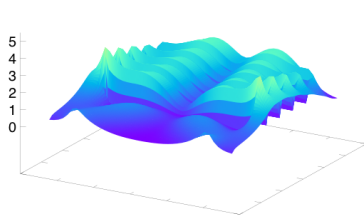


Density in **MFGame** (left) and **MFControl** (right)

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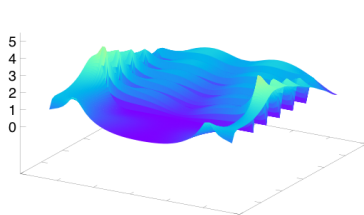
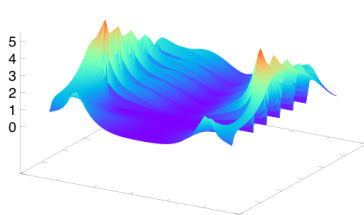


Density in **MFGame** (left) and **MFControl** (right)

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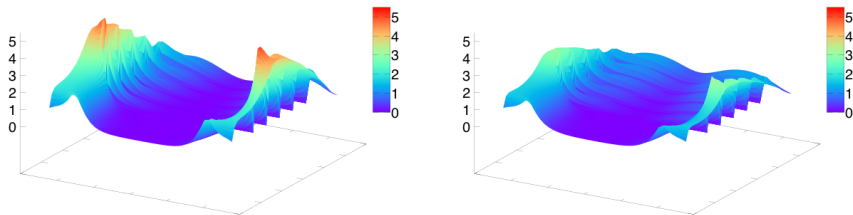


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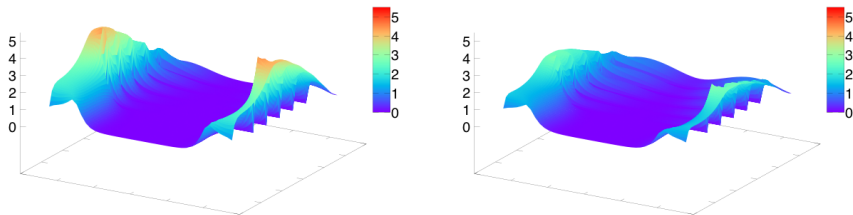


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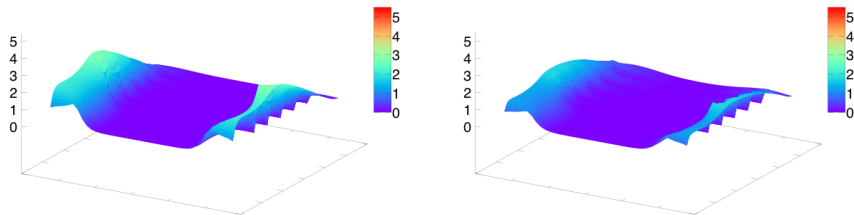


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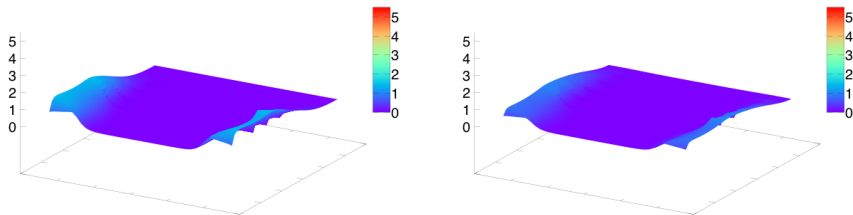


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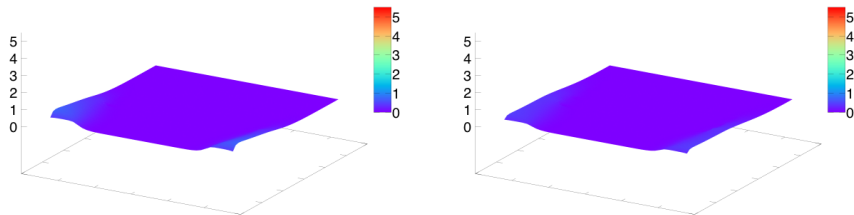


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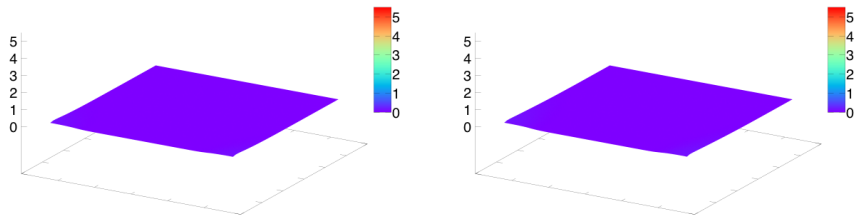


Density in **MFGame** (left) and **MFControl** (right)

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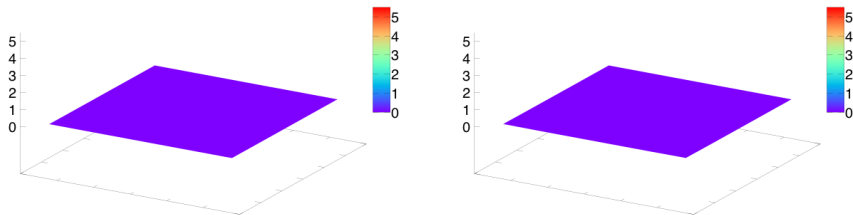


Density in **MFGame** (left) and **MFControl** (right)

⁵ Achdou, Y., & Laurière, M. (2015). On the system of partial differential equations arising in mean field type control. *Discrete & Continuous Dynamical Systems*, 35(9), 3879.

Example: Exit of a Room – Distribution

Example: evacuation of a room with obstacles and congestion [AL15]⁵

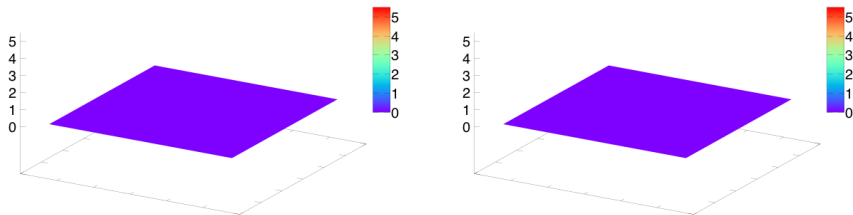


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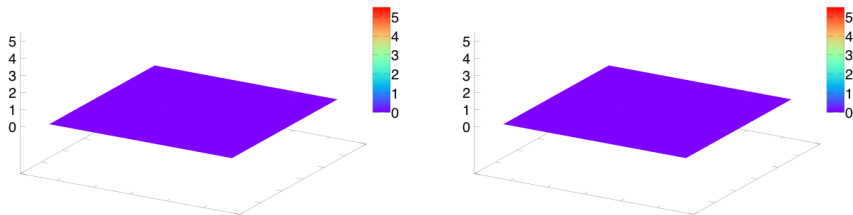


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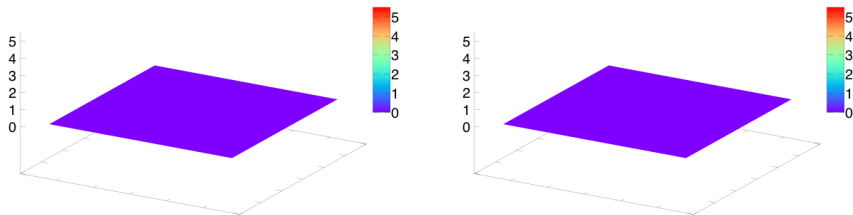


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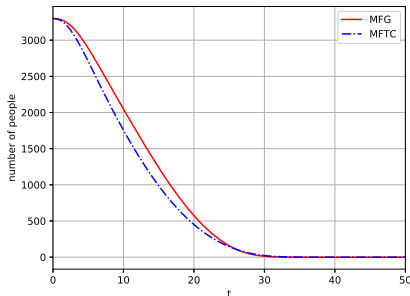


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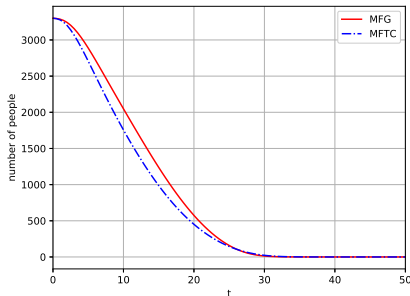


Remaining mass inside the room

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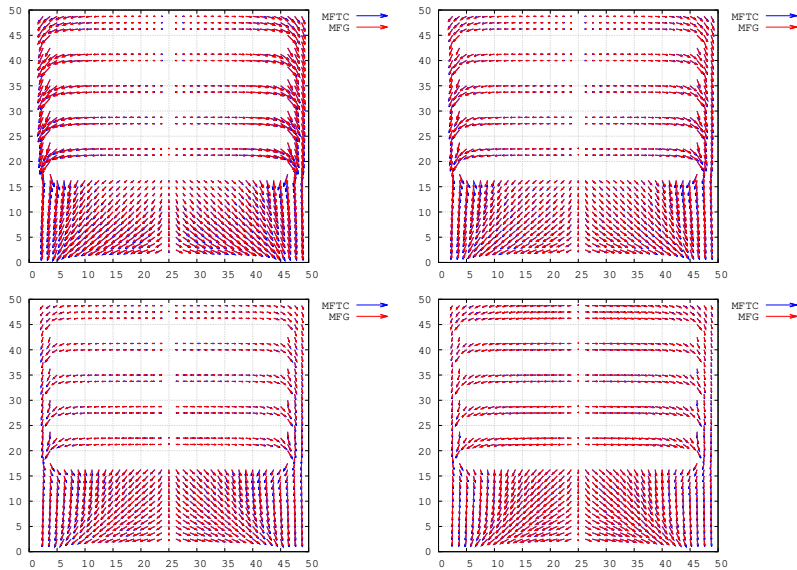
Example: evacuation of a room with obstacles and congestion [AL20]⁶



Remaining mass inside the room

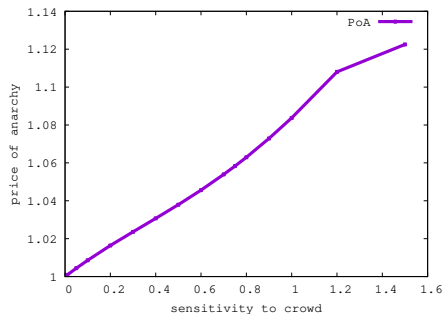
⁶Achdou, Y., & Laurière, M. (2020). Mean Field Games and Applications: Numerical Aspects. *Mean Field Games: Cetraro, Italy 2019*, 2281, 249–307.

Example: Exit of a Room – Velocity



MFG & MFC velocity fields (controls) at 4 time steps

Example: Exit of a Room – Price of Anarchy



$$\text{Price of Anarchy: } \frac{\text{Nash Eq.}}{\text{Social Opt.}} = \frac{\text{MFG cost}}{\text{MFC cost}}$$

Outline

1. Equilibrium conditions for MFG
2. Optimality conditions for MFC
3. Example: Crowd Motion with Congestion
4. Example: Systemic Risk
5. Towards Algorithms

MFG for inter-bank borrowing/lending of Carmona, Fouque & Sun [CFS15]⁷

- State X = log-monetary reserve $\in \mathbb{R}$,
- Control v = rate of borrowing (> 0) or lending (< 0) to central bank $\in \mathbb{R}$

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- State X = log-monetary reserve $\in \mathbb{R}$,
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- Dynamics:

$$dX_t = [a(\bar{\mu}_t - X_t) + v_t]dt + \sigma dW_t$$

where $\bar{\mu} = (\bar{\mu}_t)_{t \geq 0}$ is the mean log-reserve

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- Cost:

$$J(v; \bar{\mu}) = \mathbb{E} \left[\int_0^T \left[\frac{1}{2} v_t^2 - q v_t (\bar{\mu}_t - X_t) + \frac{\epsilon}{2} (\bar{\mu}_t - X_t)^2 \right] dt + \frac{c}{2} (\bar{\mu}_T - X_T)^2 \right]$$

- Interpretation:

- ▶ $a(\bar{\mu}_t - X_t)$ with $a > 0$: borrowing or lending between banks
- ▶ $q v_t (\bar{\mu}_t - X_t)$ with $q > 0$: incentive to borrow if X_t is below the mean $\bar{\mu}_t$
- ▶ q can be viewed as chosen by the regulator (q large \Rightarrow low fees)
- ▶ $(\bar{\mu}_t - X_t)^2$: penalizes departure from the average
- ▶ running cost is convex in v provided $q^2 \leq \epsilon$

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- Hamiltonian:

$$H(x, \bar{\mu}, p) = \max_{v \in \mathbb{R}} \left\{ \left[\frac{1}{2} v^2 - qv(\bar{\mu} - x) + \frac{\epsilon}{2} (\bar{\mu} - x)^2 \right] + [a(\bar{\mu} - x) + v]p \right\}$$

so

$$\hat{v}_t = q(\bar{\mu}_t - X_t) - Y_t$$

where (X, Y, Z) solves:

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where (X, Y, Z) solves:

- MKV FBSDE from Pontryagin principle for MFG:

$$\begin{cases} dX_t = [(a + q)(\mathbb{E}[X_t] - X_t) - Y_t] dt + \sigma dW_t \\ dY_t = [(a + q)Y_t + (\epsilon - q^2)(\mathbb{E}[X_t] - X_t)] dt + Z_t dW_t \\ X_0 \sim m_0, \quad Y_T = c(X_T - \mathbb{E}[X_t]) \end{cases}$$

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- Or Bellman principle: MKV FBSDE with $Y_t =$ value function
- See [Carmona, Fouque & Sun \[CFS15\]](#) for more details and a discussion about open-loop versus closed-loop controls

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Reminder: Forward-Backward system of equations

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Based on the LQ examples seen in Part I, we can think about using:

- Fixed point iterations
 - ▶ pure Banach-Picard iterations
 - ▶ damped version
 - ▶ Fictitious Play
- Newton's method

- Backward equation
 - ▶ HJB PDE
 - ▶ BSDE

- Backward equation
 - ▶ HJB PDE
 - ▶ BSDE
- Discretization of time and space

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