

# Numerical Methods for Mean Field Games

## *Lecture 5*

### *Deep Learning Methods: Part II FBPDEs and Master equations*

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# Outline

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## 1. Introduction

## 2. Deep Galerkin Method for MFG PDEs

## 3. Master Equation

## 4. Conclusion

- Background on deep learning (DL)
- DL for MFC using a direct approach
- DL for MKV FBSDEs using a “shooting method”
- Extensions
- What about DL for the PDE approach to MFG/MFC?

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## 2. Deep Galerkin Method for MFG PDEs

- Warm-up: ODE
- Solving MFG PDE system

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$$\begin{cases} F(x, \varphi(x), \varphi'(x), \dots) = 0, & x \in [a, b] \\ G(a, \varphi(a), \varphi'(a), \dots) = 0 \end{cases}$$

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- Rephrase as minimization problem: minimizer over  $\theta$

$$L(\theta) = \mathbb{E}_{X \sim \mathcal{U}([a,b])} [ |F(X, \varphi_\theta(X), \varphi'_\theta(X), \dots)|^2 ] + |G(a, \varphi_\theta(a), \varphi'_\theta(a), \dots)|^2$$



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- Use SGD
- Note: we solve and ODE **without discretizing time!**

Application to the following ODE:

$$\begin{cases} F(x, \varphi(x), \varphi'(x)) = \varphi'(x) - (x - \varphi(x)), & x \in [0, 5] \\ \varphi(0) = 1 \end{cases}$$

## Numerical Illustration

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Explicit solution:

$$\varphi(x) = x - 1 + 2e^{-x}$$

# Numerical Illustration

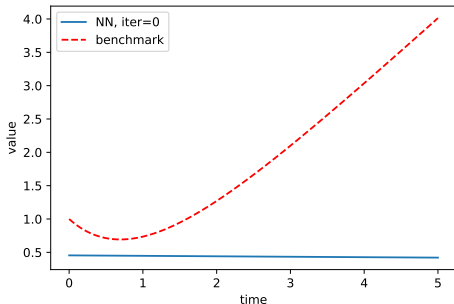
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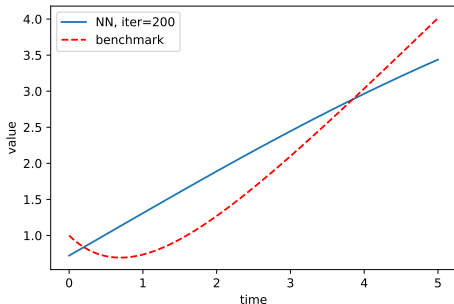
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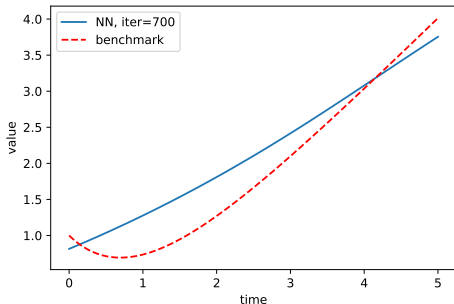
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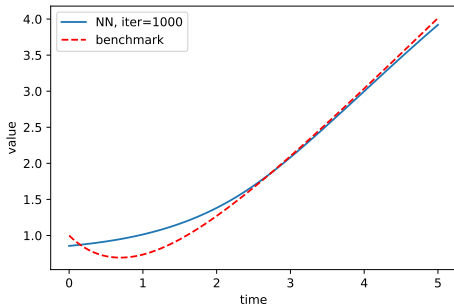
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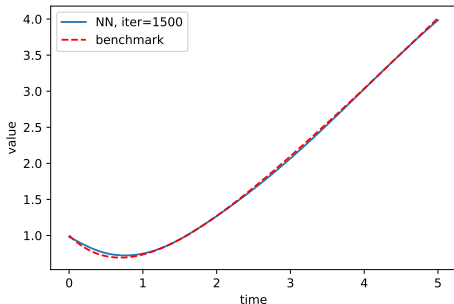
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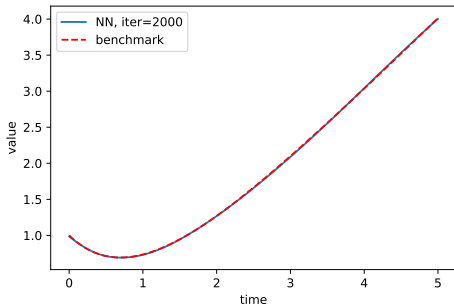
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### Code

Sample code to illustrate: [IPython notebook](#)

<https://colab.research.google.com/drive/1pHAK1cRwpeMwzTFI7CcEi3NI5uo0cVqE?usp=sharing>

- ODE
- Solved by DGM

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- Look for  $\varphi : \mathbb{R}^d \ni x \mapsto \varphi(x) \in \mathbb{R}$  s.t.

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### Remarks on the implementation:

- Choice of distribution:
  - ▶ influences training and generalization
  - ▶ may depend on the problem (e.g., some regions are more important than others)
- Boundary conditions:
  - ▶ need to balance their importance with the PDE residual; can be challenging
  - ▶ can sometimes imposed by construction
- Higher order derivatives computation:
  - ▶ in principle, can be computed automatically but costly in high dimension
  - ▶ approximations are possible, see [\[Sirignano and Spiliopoulos, 2018\]](#) for an approximation of second order derivatives
- Choice of architecture:
  - ▶ in low dimension, feedforward fully connected networks work
  - ▶ in high dimension, they seem inefficient; [\[Sirignano and Spiliopoulos, 2018\]](#) proposed a specific architecture
- Other DL methods for PDEs e.g. [\[Raissi et al., 2019\]](#)

- Let  $\vec{x} = (t, x)$  be the input
- Architecture:  $L + 1$  hidden layers ( $\odot$  denotes element-wise multiplication):

$$\begin{aligned}S^1 &= \sigma(W^1 \vec{x} + b^1), \\Z^\ell &= \sigma(U^{z,\ell} \vec{x} + W^{z,\ell} S^\ell + b^{z,\ell}), \quad \ell = 1, \dots, L, \\G^\ell &= \sigma(U^{g,\ell} \vec{x} + W^{g,\ell} S^1 + b^{g,\ell}), \quad \ell = 1, \dots, L, \\R^\ell &= \sigma(U^{r,\ell} \vec{x} + W^{r,\ell} S^\ell + b^{r,\ell}), \quad \ell = 1, \dots, L, \\H^\ell &= \sigma(U^{h,\ell} \vec{x} + W^{h,\ell} (S^\ell \odot R^\ell) + b^{h,\ell}), \quad \ell = 1, \dots, L, \\S^{\ell+1} &= (1 - G^\ell) \odot H^\ell + Z^\ell \odot S^\ell, \quad \ell = 1, \dots, L, \\f(t, x; \theta) &= WS^{L+1} + b,\end{aligned}$$

- The parameters are

$$\theta = \left\{ W^1, b^1, \left( U^{\alpha,\ell}, W^{\alpha,\ell}, b^{\alpha,\ell} \right)_{\ell=1, \dots, L, \alpha \in \{z, g, r, h\}}, W, b \right\}.$$

- The number of units in each layer is  $M$  and  $\sigma : \mathbb{R}^M \rightarrow \mathbb{R}^M$  is an element-wise nonlinearity:

$$\sigma(z) = \left( \phi(z_1), \phi(z_2), \dots, \phi(z_M) \right),$$

where  $\phi : \mathbb{R} \rightarrow \mathbb{R}$  is a nonlinear activation function.

Reminder:  $(m, u)$  solving, on  $[0, T] \times \mathbb{T}^d$ ,

$$\begin{cases} 0 = -\frac{\partial u}{\partial t}(t, x) - \nu \Delta u(t, x) + H(x, m(t, \cdot), \nabla u(t, x)) \\ 0 = \frac{\partial m}{\partial t}(t, x) - \nu \Delta m(t, x) - \operatorname{div}(m(t, \cdot) \partial_p H(\cdot, m(t), \nabla u(t, \cdot))) (x) \\ u(T, x) = g(x, m(T, \cdot)), \quad m(0, x) = m_0(x) \end{cases}$$

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Or **ergodic** version:  $(m, u, \lambda)$  on  $\mathbb{T}^d$

$$\begin{cases} 0 = -\nu \Delta u(x) + H(x, m(\cdot), \nabla u(x)) + \lambda \\ 0 = -\nu \Delta m(x) - \operatorname{div}(m(\cdot) \partial_p H(\cdot, m, \nabla u(\cdot))) (x) \\ \int u(x) dx = 0, \quad \int m(x) dx = 1, m > 0 \end{cases}$$

See [Lasry and Lions, 2007], Chapter 7 in [Bensoussan et al., 2013]

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There are analogous PDE systems for MFC problems

## Numerical Illustration 1: Ergodic Example with Explicit Solution

Inspired by [Almulla et al., 2017]

### Example

Ergodic MFC with explicit solution on  $\mathbb{T}^d$ . Take:

$$f(x, m, \alpha) = \frac{1}{2} |\alpha|^2 + \tilde{f}(x) + \ln(m(x)),$$

with

$$\tilde{f}(x) = 2\pi^2 \left[ - \sum_{i=1}^d c \sin(2\pi x_i) + \sum_{i=1}^d |c \cos(2\pi x_i)|^2 \right] - 2 \sum_{i=1}^d c \sin(2\pi x_i),$$

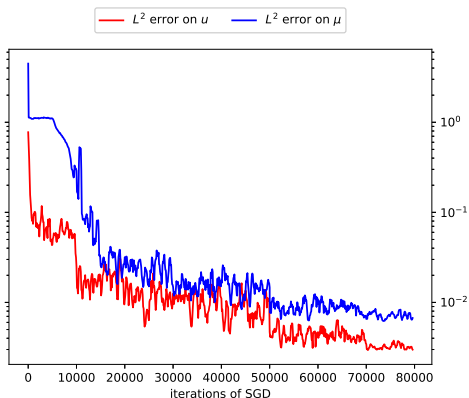
then the solution is given by

$$u(x) = c \sum_{i=1}^d \sin(2\pi x_i), \quad m(x) = \frac{e^{2u(x)}}{\int e^{2u}}$$

# Numerical Illustration 1: Ergodic Example with Explicit Solution

Numerical experiments in dimension  $d = 10$

**Error** vs SGD iterations:



Relative  $L^2$  error on  $u$  and  $m$

More details in [\[Carmona and Laurière, 2021a\]](#)



## Numerical Illustration 2: Ergodic Example without Explicit Solution

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Example of MFG without explicit solution on  $\mathbb{T}^d$  inspired by  
[Achdou and Capuzzo-Dolcetta, 2010]

### Example

Take:

$$f(x, m, \alpha) = \frac{1}{2} |\alpha|^2 + \tilde{f}(x) + |m(x)|^2,$$

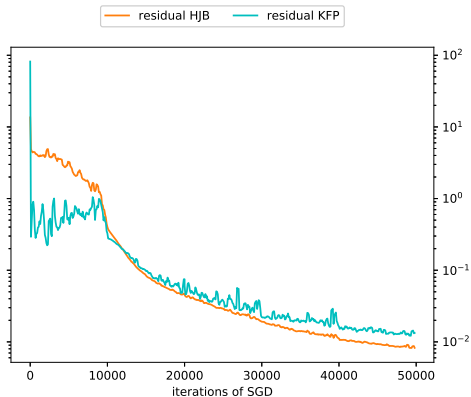
with

$$\tilde{f}(x) = 2\pi^2 c \sum_{i=1}^d [\sin(2\pi x_i) + \cos(2\pi x_i)]$$

## Numerical Illustration 2: Ergodic Example without Explicit Solution

Numerical experiments in dimension  $d = 30$

**PDE residuals** (training loss) vs SGD iterations:



$L^2$  norm of residuals for HJB and KFP

More details in [\[Carmona and Laurière, 2021a\]](#)

### Code

Sample code to illustrate: [IPython notebook](#)

<https://colab.research.google.com/drive/1xqamOTOCw7LRVxCMo1TECGM7st6XeB0H?usp=sharing>

- Ergodic mean field PDE system
- Solved by DGM

### Example

Model of crowd trading by [Cardaliaguet and Lehalle, 2018]:

$$\begin{cases} dS_t^{\bar{\nu}} = \gamma \bar{\nu}_t dt + \sigma dW_t & \text{(price)} \\ dQ_t^\alpha = \alpha_t dt & \text{(player's inventory)} \\ dX_t^{\alpha, \bar{\nu}} = -\alpha_t (S_t^{\bar{\nu}} + \kappa \alpha_t) dt & \text{(player's wealth)} \end{cases}$$

**Objective:** given  $(\bar{\nu}_t)_t$ , maximize

$$\mathbb{E} \left[ X_T^{\alpha, \bar{\nu}} + Q_T^\alpha S_T^{\bar{\nu}} - A |Q_T^\alpha|^2 - \phi \int_0^T |Q_t^\alpha|^2 dt \right]$$

where:  $\phi, A > 0 \Rightarrow$  penalty for holding inventory

## Numerical Illustration 3: Crowd Trading

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**Ansatz** (see [Cartea and Jaimungal, 2016]):

$$V(t, x, s, q) = x + qsu(t, q), \quad \hat{\alpha}_t(q) = \frac{\partial_q u(t, q)}{2\kappa}$$

where  $u(\cdot)$  solves

$$-\gamma \bar{\nu} q = \partial_t u - \phi q^2 + \sup_{\alpha} \{ \alpha \partial_q u - \kappa \alpha^2 \}, \quad u(T, q) = -Aq^2$$

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**Mean field term:** at equilibrium

$$\bar{\nu}_t = \int \hat{\alpha}_t(q) \hat{m}(t, dq) = \int \frac{\partial_q \hat{u}(t, q)}{2\kappa} \hat{m}(t, dq),$$

where  $\hat{m}$  solves the KFP equation:

$$m(0, \cdot) = m_0, \quad \partial_t m + \partial_q \left( m \frac{\partial_q \hat{u}(t, q)}{2\kappa} \right) = 0$$

## Numerical Illustration 3: Crowd Trading

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Reduced forward-backward PDE system:

$$\left\{ \begin{array}{l} 0 = -\partial_t u(t, q) + \phi q^2 - \frac{|\partial_q u(t, q)|^2}{4\kappa} = \gamma \bar{\nu}_t q \\ 0 = \partial_t m(t, q) + \partial_q \left( m(t, q) \frac{\partial_q u(t, q)}{2\kappa} \right) \\ \bar{\nu}_t = \int \frac{\partial_q u(t, q)}{2\kappa} m(t, q) dq \\ m(0, \cdot) = m_0, u(T, q) = -Aq^2. \end{array} \right.$$

Note: the interactions are through the action distribution  
⇒ yields a **non-local term** involving both  $u$  and  $m$

It can be estimated e.g. by Monte Carlo samples (for a fixed  $t$ , sample various  $q$ )

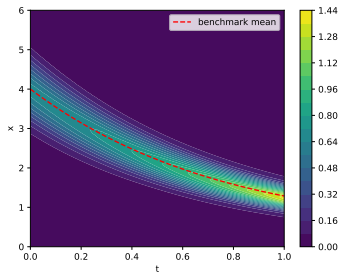
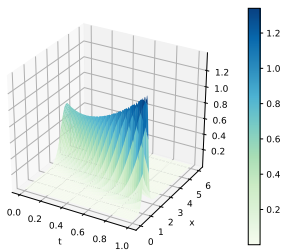
[Al-Aradi et al., 2019] applied DGM to this model.

The results presented below are from [Carmona and Laurière, 2021b]

## Numerical Illustration 3: Crowd Trading

Numerical results by DGM versus ODE solution

Evolution of  $m$ :



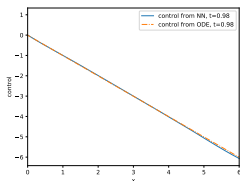
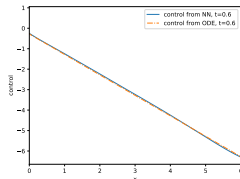
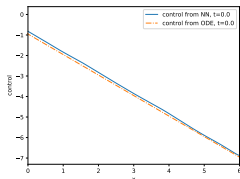
More details in [\[Carmona and Laurière, 2021b\]](#)



# Numerical Illustration 3: Crowd Trading

Numerical results by DGM versus ODE solution

Evolution of equilibrium control  $\hat{\alpha}$ :



More details in [\[Carmona and Laurière, 2021b\]](#)

## Numerical Illustration 3: Crowd Trading

---

- Convergence of DGM discussed in [\[Sirignano and Spiliopoulos, 2018\]](#)
  - ▶ By density, there exists a sequence of NN which approximates the solution and minimizes the DGM loss
  - ▶ Conversely, if the DGM loss is small, then the NN is close to the solution
- Similar analysis is possible for MFGs, see e.g. [\[Luo and Zheng, 2022\]](#)
- Variations and improvements, see e.g. [\[Reisinger et al., 2021\]](#)
- Obtaining (good) rates of convergence is challenging, even just for the approximation error
- Understanding the full generalization error remains challenging
- Application to other settings, e.g. mean field optimal transport [\[Baudelet et al., 2023\]](#), and the finite-state master equation (next section)

# Outline

---

1. Introduction

2. Deep Galerkin Method for MFG PDEs

**3. Master Equation**

- Master Equation for Finite State MFG
- Master Bellman PDE of MFC

4. Conclusion

# Master Equation

---

- Reminder: equilibrium:  $(u, \mu) = \text{sol.}$  starting with  $m_0$  at  $t = 0$
- Idea: express the **value function** of a typical player as  $u(t, x) = \mathcal{U}(t, x, \mu_t)$

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  - ▶ Convergence of  $N$ -player games, large deviation principles, ...
  - ▶ Unknown initial distribution  $\mu_0$
  - ▶ Macroscopic shocks, **common noise**
- From a practical viewpoint, if we know  $\mathcal{U}$ , then we know the optimal behavior of a representative player for **any** current distribution

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- How can we compute  $\mathcal{U}$ ?

# Outline

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## Finite state MFG:

- Finite state space  $\mathcal{X}$
- $\mu \in \Delta^{|\mathcal{X}|}$
- $\dot{\mu}_t = \mu_t Q(\mu_t)$ ,  $Q$  = transition rate matrix

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**Numerical solution** using the DGM described above

## Example 1: Cyber-Security Model

---

### Example (Cyber-security model [Kolokoltsov and Bensoussan, 2016])

- **State space:**  $\mathcal{X} = \{DI, DS, UI, US\}$ 
  - ▶ defened/unprotected
  - ▶ infected/susceptible
- **Actions:** want to switch level of protection; event happens at rate  $\alpha\lambda$ 
  - ▶  $\alpha = 1$  (want to switch level of protection)
  - ▶ or  $0$  (happy)
- **Time:** continuous time, finite time horizon  $T$

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$$\dot{\mu}(t) = \mu(t) \underbrace{\begin{pmatrix} \dots & q_{\text{rec}}^D & \alpha\lambda & 0 \\ q_{\text{inf}}^D + \beta_D(\mu_{DI}(t) + \mu_{UI}(t)) & \dots & 0 & \alpha\lambda \\ \alpha\lambda & 0 & \dots & q_{\text{rec}}^U \\ 0 & \alpha\lambda & q_{\text{inf}}^U + \beta_U(\mu_{UI}(t) + \mu_{DI}(t)) & \dots \end{pmatrix}}_{\text{transition rates}}$$

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- **Running cost:**

$$k_D 1_{\{DI, DS\}} + k_I 1_{\{DI, UI\}} = \text{cost of defense} + \text{penalty for being infected}$$

- **Terminal cost:** 0

## Example 1: Cyber-Security Model

---

We apply the DGM. See [Laurière, 2021] for more details.

- Neural network:  $\mathcal{U}_\theta$  to approximate  $\mathcal{U}$
- Samples: Pick points  $(t, x, \mu) \in [0, T] \times \mathcal{X} \times \Delta^{|\mathcal{X}|}$
- Loss: PDE residual + terminal condition

### Comparison:

- $\mathcal{U}_\theta(t, x, \mu(t, \cdot))$
- $\mu(t, x), u(t, x)$ : finite state space  $\rightarrow$  forward-backward ODE system



## Example 1: Cyber-Security Model

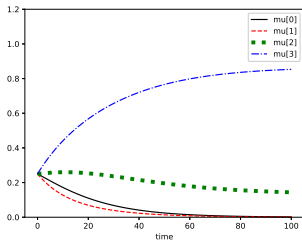
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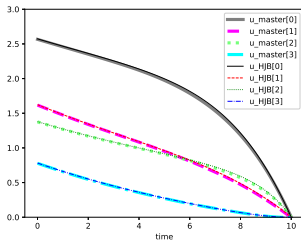
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- $\mu(t, x), u(t, x)$ : finite state space  $\rightarrow$  forward-backward ODE system

**Test 1:**  $m_0 = (1/4, 1/4, 1/4, 1/4)$



Evolution of  $\mu$



Evolution of  $u, \mathcal{U}$

## Example 1: Cyber-Security Model

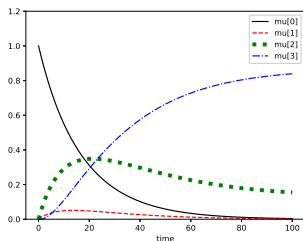
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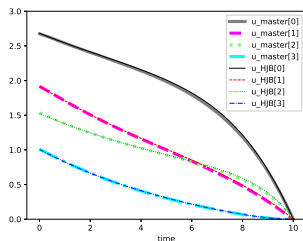
### Comparison:

- $\mathcal{U}_\theta(t, x, \mu(t, \cdot))$
- $\mu(t, x), u(t, x)$ : finite state space  $\rightarrow$  forward-backward ODE system

**Test 2:**  $m_0 = (1, 0, 0, 0)$



Evolution of  $\mu$



Evolution of  $u, \mathcal{U}$

## Example 1: Cyber-Security Model

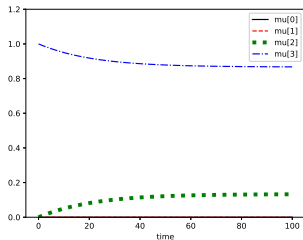
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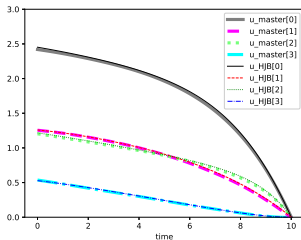
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**Test 3:**  $m_0 = (0, 0, 0, 1)$



Evolution of  $\mu$

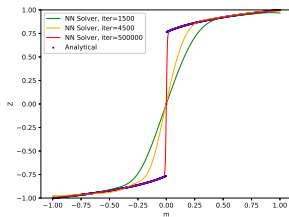
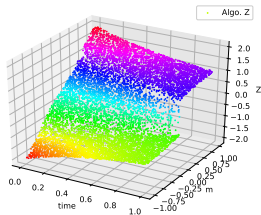
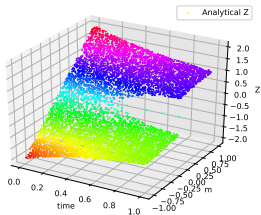


Evolution of  $u, \mathcal{U}$

## Example 2: Entropic solution

Example of a 2-state MFG [Cecchin et al., 2019] with

- multiple solutions to the master equation
- a unique one is an entropic solution



More details in [Laurière, 2021], section 7.2

Some ongoing works:

- [Analysis](#) of the DGM convergence for finite-state master equation (ongoing work with Asaf Cohen and Ethan Zell)
- Application to (continuous space) [macroeconomic](#) models, joint work with Jonathan Payne and Sebastian Merkel. [Working draft](#) on Jonathan's webpage.

# Outline

---

1. Introduction

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- **Master Bellman PDE of MFC**

4. Conclusion

- **MFC problem** in **continuous space** with **common noise**:

$$J^{MFC}(\alpha) = \mathbb{E} \left[ \int_0^T f(X_t, \mathbb{P}_{X_t}^0, \alpha_t) dt + g(X_T, \mathbb{P}_{X_T}^0) \right].$$

subj. to:  $dX_t = b(X_t, \mathbb{P}_{X_t}^0, \alpha_t)dt + \sigma dW_t + \sigma_0 dW_t^0$ ,

where  $\mathbb{P}_{X_t}^0 =$  conditional law of  $X_t$  given the **common noise**  $W^0$

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- **Master Bellman equation** in the Wasserstein space  $\mathcal{P}_2(\mathbb{R}^d)$ :

$$\begin{cases} \partial_t V + \mathcal{F}(\mu, V, \partial_\mu V, \partial_x \partial_\mu V, \partial_\mu^2 V) & = 0, & (t, \mu) \in [0, T) \in \mathcal{P}_2(\mathbb{R}^d) \\ V(T, \mu) & = \mathcal{G}(\mu), & \mu \in \mathcal{P}_2(\mathbb{R}^d), \end{cases}$$

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where:

- ▶  $\partial_\mu V(\mu)(\cdot) : \mathbb{R}^d \rightarrow \mathbb{R}^d$ ,  $\partial_x \partial_\mu V(\mu)(\cdot) : \mathbb{R}^d \rightarrow \mathbb{S}^d$ ,  $\partial_\mu^2 V(\mu)(\cdot, \cdot) : \mathbb{R}^d \times \mathbb{R}^d \rightarrow \mathbb{S}^d$ , are the  $L$ -derivatives of  $V$  on  $\mathcal{P}_2(\mathbb{R}^d)$  (see [Carmona and Delarue, 2018], Chapter 5)
- ▶ and

$$\mathcal{F}(\mu, y, Z(\cdot), \Gamma(\cdot), \Gamma_0(\cdot, \cdot)) = \int_{\mathbb{R}^d} h(x, \mu, Z(x), \Gamma(x)) \mu(dx) + \int_{\mathbb{R}^d \times \mathbb{R}^d} \frac{1}{2} \text{tr} \left( \sigma_0 \sigma_0^\top \Gamma_0(x, x') \right) \mu(dx) \mu(dx'),$$

$$\mathcal{G}(\mu) = \int_{\mathbb{R}^d} g(x, \mu) \mu(dx),$$

$$h(x, \mu, z, \gamma) = \inf_{a \in A} \left[ b(x, \mu, a) \cdot z + \frac{1}{2} \text{tr} \left( \sigma \sigma^\top \gamma \right) + f(x, \mu, a) \right].$$

## Symmetric Neural Networks

---

- How can we solve the Bellman PDE and compute  $V$ ?
- Idea: approximate  $V$  by a NN and use backward induction
- Challenge: How can we represent  $\mu$  and input it to the neural network?

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- Challenge: How can we **represent**  $\mu$  and input it to the neural network?

- Connection between  $N$ -agents problem and MFC:  $\mu^N = \frac{1}{N} \sum_{i=1}^N \delta_{x^i}$

$$v^N(t, x, x^1, \dots, x^N) = V^N(t, x, \mu^N) \xrightarrow{N \rightarrow +\infty} V(t, x, \mu^N)$$

- Approximate  $V(t, x, \cdot)$  by a **symmetric** function of  $N$  inputs ( $N$  large)

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- Approximate  $V(t, x, \cdot)$  by a **symmetric** function of  $N$  inputs ( $N$  large)
- **Symmetric Neural Networks:**
  - ▶ Symmetry by construction; e.g. with a sum:

$$(x^i)_{i=1, \dots, N} \mapsto \sum_{i=1}^N \psi_{\omega}(x^i) \mapsto \varphi_{\theta} \left( \sum_{i=1}^N \psi_{\omega}(x^i) \right)$$

- ▶ DeepSets [Zaheer et al., 2017], PointNet [Qi et al., 2017], ...

Deep Learning for MFC with DPP and Symmetric NN [Germain et al., 2021a]

- **Symmetric NN:**  $\mathcal{V}(t, x^1, \dots, x^N)$
- **D-Symmetric NN:** sym. except in one space variable:

$$\mathcal{Z}(x^1, \dots, x^N, x^i) \leftrightarrow \partial_{x^i} \mathcal{V}(x^1, \dots, x^N) = \frac{1}{N} \partial_{\mu} \mathcal{V} \left( \frac{1}{N} \sum_j x^j \right) (x^i)$$

---

---

**Output:**  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)_{n=0, \dots, N_T}$  s.t.  $\widehat{\mathcal{V}}_n(\underline{x}) \approx V(t_n, \mu_{\underline{x}}^N)$ ,  
 $\widehat{\mathcal{Z}}_n(\underline{x}, x^i) \approx \frac{1}{N} \partial_{\mu} V(t_n, \mu_{\underline{x}}^N)(x^i)$

- 1 Set  $\widehat{\mathcal{V}}_{N_T}(\cdot) = G(\cdot)$
- 2 **for**  $n = N_T - 1, N_T - 2, \dots, 1, 0$  **do**
- 3     Compute  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)$  as a minimizer of:

$$(\mathcal{V}_n, \mathcal{Z}_n) \mapsto \mathbb{E} \left| \widehat{\mathcal{V}}_{n+1}(\mathbf{X}_{n+1}) - \mathcal{V}_n(\mathbf{X}_n) + H(t_n, \mathbf{X}_n, \mathcal{V}_n(\mathbf{X}_n), \mathcal{Z}_n(\mathbf{X}_n)) \Delta t \right. \\ \left. - \sum_{i=1}^N \sum_{j=0}^N (\mathcal{Z}_n(\mathbf{X}_n, X_n^i))^{\top} \sigma_{ij} \Delta W_n^j \right|^2,$$

where  $\widehat{\mathcal{V}}_n$  is a sym. NN,  $\widehat{\mathcal{Z}}_n$  is a D-sym. NN,  $H =$  sym. version of  $h$

- 4 **return**  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)_{n=0, \dots, N_T}$
-

# Deep Backward Dynamic Programming for MFC

Deep Learning for MFC with DPP and Symmetric NN [Germain et al., 2021a]

- **Symmetric NN:**  $\mathcal{V}(t, x^1, \dots, x^N)$
- **D-Symmetric NN:** sym. except in one space variable:

$$\mathcal{Z}(x^1, \dots, x^N, x^i) \leftrightarrow \partial_{x^i} \mathcal{V}(x^1, \dots, x^N) = \frac{1}{N} \partial_{\mu} \mathcal{V} \left( \frac{1}{N} \sum_j x^j \right) (x^i)$$

---

---

**Output:**  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)_{n=0, \dots, N_T}$  s.t.  $\widehat{\mathcal{V}}_n(\underline{x}) \approx V(t_n, \underline{\mu}_x^N)$ ,  
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where  $\widehat{\mathcal{V}}_n$  is a sym. NN,  $\widehat{\mathcal{Z}}_n$  is a D-sym. NN,  $H =$  sym. version of  $h$

- 4 **return**  $(\widehat{\mathcal{V}}_n, \widehat{\mathcal{Z}}_n)_{n=0, \dots, N_T}$
- 

See [Germain et al., 2021a] for numerical results and more details about the implementation, and [Germain et al., 2022] for the analysis

# Outline

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1. Introduction
2. Deep Galerkin Method for MFG PDEs
3. Master Equation
4. Conclusion

- Deep Galerkin Method principle
  - ▶ Application to solve FB PDE system
  - ▶ Application to solve finite-state Master equations
- Deep Backward Dynamic Programming & symmetric NN
  - ▶ Application to compute the value function of MFC
- Many **open questions** for mathematicians (proofs of approximation, rates of convergence, ...)



## More references

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The presentation in this lecture and the previous one is not exhaustive. Other works, such as: [Ruthotto et al., 2020], and works on the connection between (variational) MFGs and Generative Adversarial Networks (GANs) [Cao et al., 2020], [Lin et al., 2020].

Surveys on deep learning for:

- PDEs [Beck et al., 2020]
- Stochastic control and PDEs in finance: [Germain et al., 2021b]
- Stochastic control and games: [Hu and Laurière, 2023]

Thank you for your attention

Questions?

Feel free to reach out: `mathieu.lauriere@nyu.edu`

# References I

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### 5. Link with Generative Adversarial Networks

# Examples

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# Examples

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thispersondoesnotexist.com



thiscatdoesnotexist.com

# Examples

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thispersondoesnotexist.com



thiscatdoesnotexist.com

[Karras et al., 2020]

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

**Setup:** data space  $\mathcal{X}$  (e.g. images of fixed size); *unknown* data distribution  $p_{data}$

**Goal:** be able to generate samples according  $p_{data}$

**Given:** samples from data, and random noise generator  $p_z$  over some space  $\mathcal{Z}$

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

**Setup:** data space  $\mathcal{X}$  (e.g. images of fixed size); *unknown* data distribution  $p_{data}$

**Goal:** be able to generate samples according  $p_{data}$

**Given:** samples from data, and random noise generator  $p_z$  over some space  $\mathcal{Z}$

**Idea:** learn  $G : \mathcal{Z} \rightarrow \mathcal{X}$  such that  $p_z \circ G^{-1} \approx p_{data}$

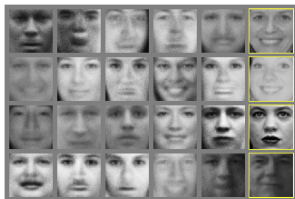
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[Goodfellow et al., 2014]



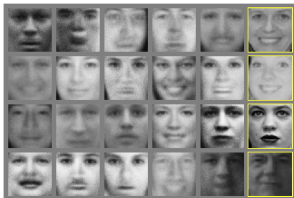
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[Goodfellow et al., 2014]



NVIDIA'19

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

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**Idea++:** also learn  $D : \mathcal{X} \rightarrow \mathbb{R}$  to distinguish between samples from  $p_z \circ G^{-1}$  and  $p_{data}$

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

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**Mathematically:** min-max game between two neural networks  $D_\delta, G_\gamma$  (params:  $\delta, \gamma$ )

$$\min_{\gamma} \max_{\delta} \left\{ \mathbb{E}_{x \sim \mathbb{P}_r} [\log D_\delta(x)] + \mathbb{E}_{z \sim \mathbb{P}_z} [\log(1 - D_\delta(G_\gamma(z)))] \right\}.$$

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Variational MFG:  $\inf_{u: [0, T] \times \mathbb{R}^d \rightarrow \mathbb{R}} \sup_{m: [0, T] \times \mathbb{R}^d \rightarrow \mathbb{R}} \Phi(m, u)$ , where

$$\Phi(m, u) = \int_0^T \int_{\mathbb{T}^d} [m(-\partial_t u - \epsilon \Delta_x u) + mH(x, \nabla_x u, m)] dx dt + \int_{\mathbb{T}^d} [m(T)u(T) - m_0 u(0)] dx$$

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

**Setup:** data space  $\mathcal{X}$  (e.g. images of fixed size); *unknown* data distribution  $p_{data}$

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$$\Phi(m, u) = \int_0^T \int_{\mathbb{T}^d} [m(-\partial_t u - \epsilon \Delta_x u) + mH(x, \nabla_x u, m)] dx dt + \int_{\mathbb{T}^d} [m(T)u(T) - m_0 u(0)] dx$$

→ Conceptual connection GANs/MFGs: [Cao et al., 2020]

**Generative Adversarial Nets** [Goodfellow et al., 2014]:

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→ Conceptual connection GANs/MFGs: [Cao et al., 2020]

Related work: [Domingo-Enrich et al., 2020], [Lin et al., 2020], ...